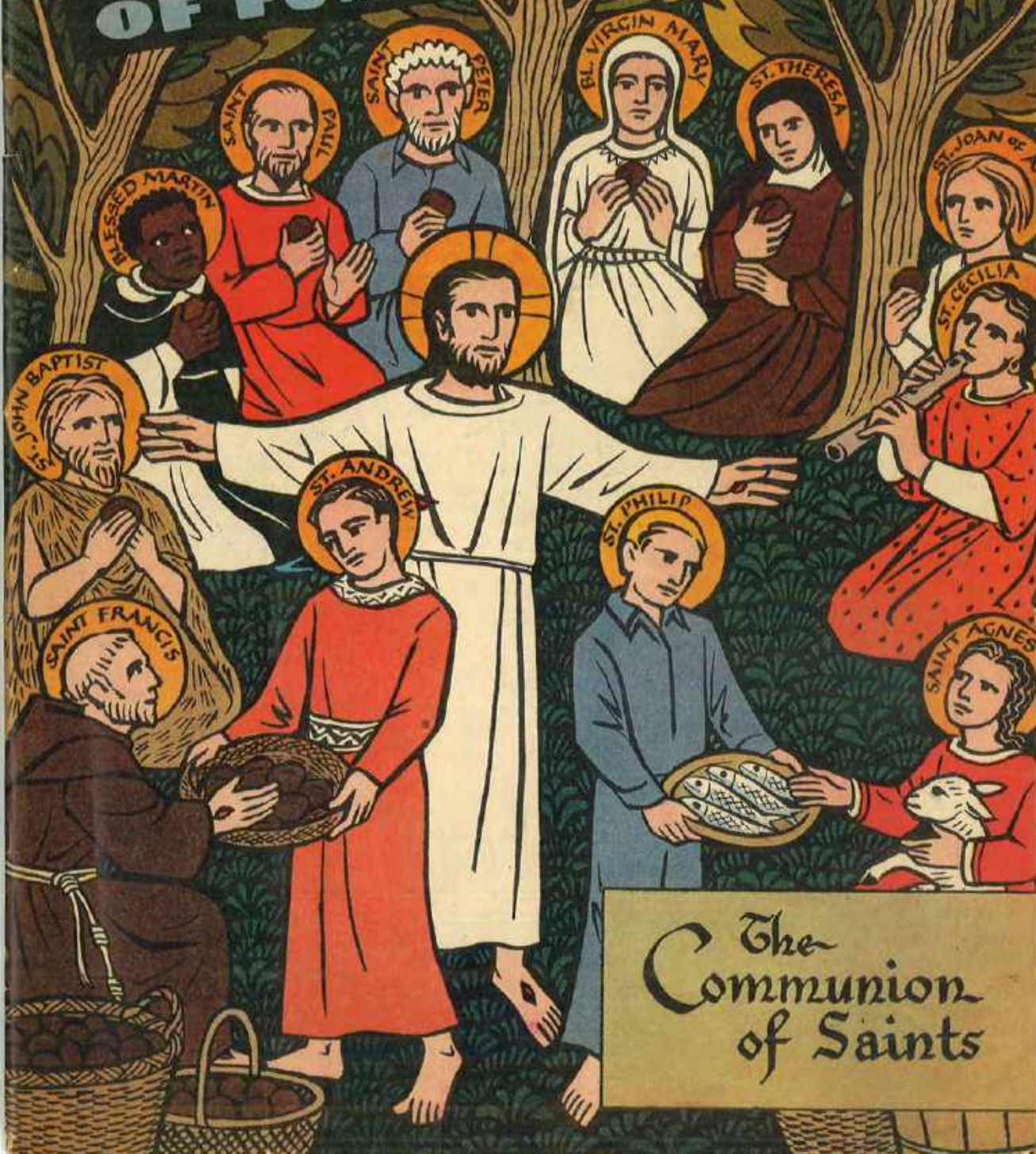


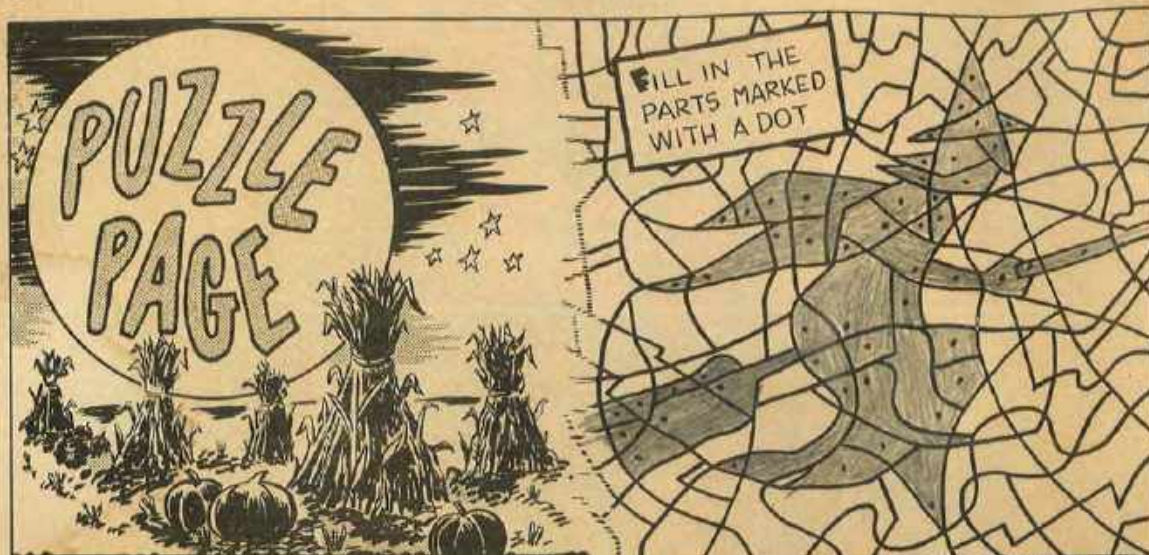
Vol. 5 No. 5
NOVEMBER 1, 1949

TREASURE CHEST

OF FUN & FACT



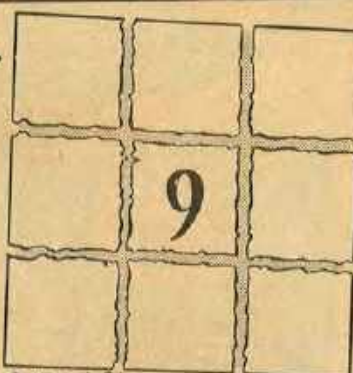
The
Communion
of Saints



MR. QUIZZ SAYS-
PLACE PLUS, MINUS, AND MULTIPLICATION SIGNS BETWEEN THE NUMBERS TO GET THE ANSWERS GIVEN BELOW-

5 4 6 9 7 3 5 2 = 88
9 7 5 7 3 6 6 1 = 15
4 2 3 5 3 8 9 4 = 60

Trick of the Week



TO DO THIS
TRICK TEAR A SHEET OF WRITING PAPER INTO NINE PIECES AS SHOWN. HAVE MEMBERS OF YOUR AUDIENCE WRITE A NUMBER ON EACH PIECE IN ORDER STARTING WITH NUMBER "1" AND FOLD THE PIECES SO THE NUMBERS CANNOT BE SEEN. YOU CAN ALWAYS SELECT NUMBER "9" FROM THE FOLDED PIECES IF YOU HAND THE CENTER PIECE TO THE NINTH PERSON. THIS IS THE ONLY PIECE TORN ON ALL FOUR SIDES.



USE THE LETTERS IN "HALLOWEEN" TO MAKE TWELVE WORDS SUGGESTED BY THESE DEFINITIONS --

1. PART OF A HOUSE
2. NOT HIGH
3. BOTH OF US
4. NOT OLD
5. HUMPTY DUMPTY SAT HERE
6. A GOPHERS HOME
7. A MAMA CHICKEN
8. HI, THERE!
9. EVERYTHING
10. VERY HEALTHY
11. TO PERMIT
12. SKINNY

ANSWERS

HALLOWEEN - 1. HALL, 2. LOW, 3. WE, 4. NEW
5. WALL, 6. HOLE, 7. HEN, 8. HELLO
9. ALL, 10. WELL, 11. ALLOW, 12. LEAN

MR. QUIZZ -
5+4+6-9+7-3+5+2
9-7+5+7-3+6+6+1
4x2x3x5-3+8+9x4





DESCRIBE THE MEN TO ME, CHUCK. MAYBE I CAN HELP.





LATER THAT EVENING...

REVEREND, I WANT TO CONGRATULATE YOU ON THE FINE WAY YOU CALMED THAT CROWD TONIGHT. IT MADE ME WANT TO KNOW MORE ABOUT THE OUTFIT YOU BELONG TO.



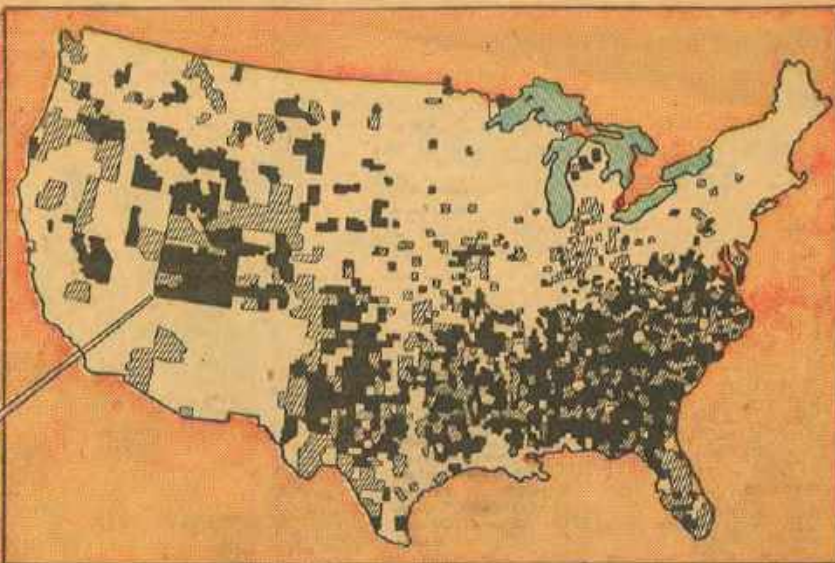
"SOME YEARS AGO, I WAS PRESIDENT OF THE CATHOLIC RURAL LIFE CONFERENCE..."

A MISSIONARY ORDER FOR OUR OWN COUNTRY, FATHER BISHOP? I DON'T UNDERSTAND.

WE NEED PRIESTS AND SISTERS WHO WILL MAKE CONVERTS AMONG COUNTRY PEOPLE AND NOT JUST TAKE CARE OF THOSE WHO ARE ALREADY CATHOLIC HERE. TAKE A LOOK AT THIS MAP.



THE BLACK PARTS SHOW COUNTIES WHERE THERE IS NO PRIEST AT ALL. THE GRAY PARTS SHOW PLACES WHERE THERE ARE NO PRIESTS IN THE COUNTRY AREAS. I CALL IT "NO PRIEST LAND."



"IF ALL THE NO-PRIEST COUNTIES WERE PUT TOGETHER, HERE'S THE AMOUNT OF SPACE THEY WOULD TAKE UP."

AND HERE'S ANOTHER THING-COUNTRY FAMILIES ARE LARGER THAN CITY FAMILIES. THE FUTURE POPULATION OF OUR COUNTRY WILL COME FROM COUNTRY AREAS-AND THOSE ARE MOSTLY NON-CATHOLIC.



"I PUBLISHED AN ARTICLE IN A CATHOLIC MAGAZINE, POINTING OUT THE NEED FOR SUCH A NEW MISSIONARY SOCIETY OF PRIESTS, BROTHERS, AND SISTERS TO WORK IN OUR OWN RURAL AREAS. THE IDEA WAS WELL RECEIVED. ARCHBISHOP McNICHOLAS GRACIOUSLY INVITED ME TO BEGIN WORK IN THE ARCHDIOCESE OF CINCINNATI."

AND THAT'S OUR STORY UP TO NOW. I'M PASTOR OF ST. MARTIN'S, ABOUT FORTY MILES FROM CINCINNATI. SO FAR, FIVE YOUNG MEN HAVE JOINED ME IN THE WORK.

IT'S A VERY INTERESTING STORY, FATHER. I HOPE YOU COME BACK THIS WAY ONE DAY. NOW, LET ME HELP YOU PACK UP.



SOMETIME LATER, AT ST. MARTIN'S...

WELL, HERE IT IS AT LAST- THE ARCHBISHOP HAS ASSIGNED ADAMS COUNTY TO US AS OUR FIRST MISSION FIELD.

GREAT! NOW WE CAN REALLY GO TO WORK!

WORK IS RIGHT. THERE'LL BE JUST AS MUCH AS IN THE FOREIGN MISSIONS.



THAT SAME SUMMER THE NEW SOCIETY GAINED ONE OF ITS MOST TIRELESS WORKERS.

FATHER BISHOP, I'VE WORKED WITH YOU AND SEEN YOUR WORK ON THE FIRING LINE. I'VE DECIDED TO GIVE UP MY JOB AT ST. GREGORY'S SEMINARY AND JOIN YOU.

FATHER SOURD, GOD BLESS YOU! ANOTHER PRIEST WITH US AT LAST! YOU'RE JUST THE ONE TO HEAD OUR MISSION CAMPAIGN.



IN THE SUMMER OF 1940, ON A FARM 15 MILES FROM CINCINNATI...

WELL, FATHER BISHOP, THERE IT IS... THE MOTHER HOUSE OF OUR NEW SOCIETY, THE HOME MISSIONERS OF AMERICA.

NOT OURS, FATHER SOURD-CHRIST'S. HE WILLS-WE BUILD.



FATHER BISHOP AND HIS COMPANIONS BEGAN WORK RESTORING THE OLD CHURCH IN MANCHESTER, OHIO.

WE'LL MAKE THIS OUR HEADQUARTERS FOR OUR SUMMER OUT-DOOR PREACHING CAMPAIGN.



FATHER SOURD PLAYED A LARGE PART IN THE ATTACK ON "THE BIG DARK SQUARE."

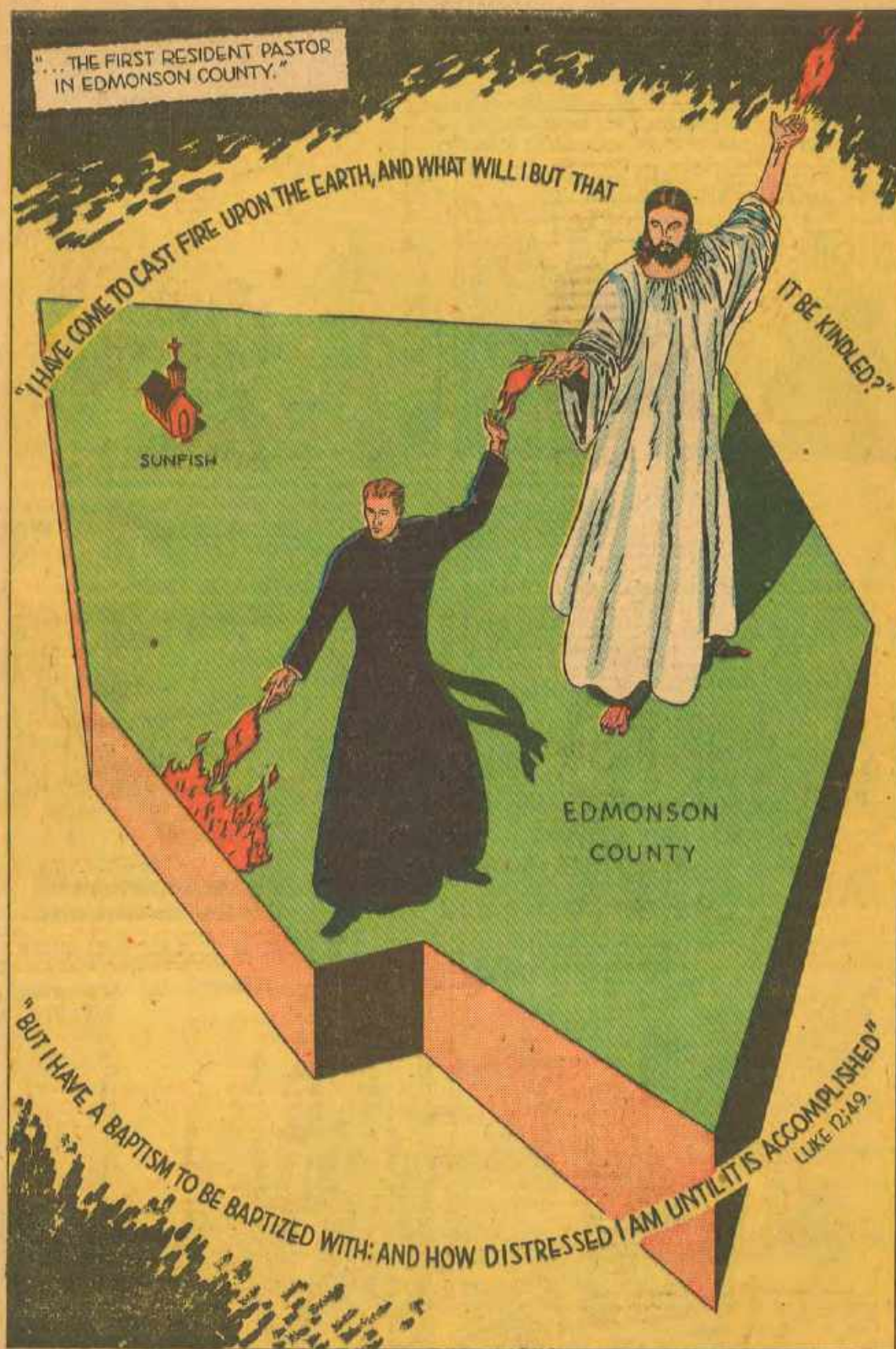


THE WORK PROGRESSED AND THE SOCIETY GREW IN NUMBERS. AT LAST, IN 1942, THERE CAME A GREAT DAY...

WELL, I'M OFF TO SUNFISH, KENTUCKY! I CAN'T TELL YOU HOW GLAD I AM TO BE THE ONE TO GO.

GOD BLESS YOU FATHER BORCHERS. THIS IS WHAT WE'VE ALL BEEN WORKING AND PRAYING FOR. JUST THINK, YOU'LL BE...





THE ATTACK ON THE BIG DARK SQUARE CONTINUED STEADILY. YOUNG MEN VOLUNTEERED TO LIVE AND WORK AS BROTHERS OF THE SOCIETY.

"I'M RUSS CONRAD. YOU WROTE ME TO COME AND SEE WHAT LIFE AT GLENMARY WAS LIKE."

YES, I REMEMBER. YOU SAID YOU WANTED TO HELP IN OUR WORK. WELL, WE'LL SOON MAKE YOU AT HOME.



RUSS SOON FINDS THAT THE LIFE OF A BROTHER IS AN ACTIVE ONE...

THAT'S IT, RUSS—YOU'LL BE A FARMER IN NO TIME

BRONCO BUSTIN'S EASIER!



THIS WILL BE OUR LAST STOP TODAY. WHEN WE GET BACK WE'LL TYPE UP ALL THE INFORMATION WE'VE COLLECTED AND TURN IT OVER TO FATHER.

I NEVER REALIZED THERE WERE SO MANY PEOPLE WHO ARE UNBAPTIZED. I CAN SEE NOW WHY WE HAVE TO GO TO THEM.



LET'S GO RUSS. WE HAVE TO GET THIS THING MOVING IN TIME TO PICK UP THE CHILDREN FOR MASS.

TAKE YOUR TIME! THIS MAY LOOK LIKE THE CAR OF THE FUTURE ON THE OUTSIDE, BUT IN HERE IT LOOKS LIKE THE FIRST MODEL 'T'.



BUT A BROTHER'S LIFE ALSO HAS ITS QUIET MOMENTS...



AT LAST—THE DAY RUSS BECOMES BROTHER RUSSELL...





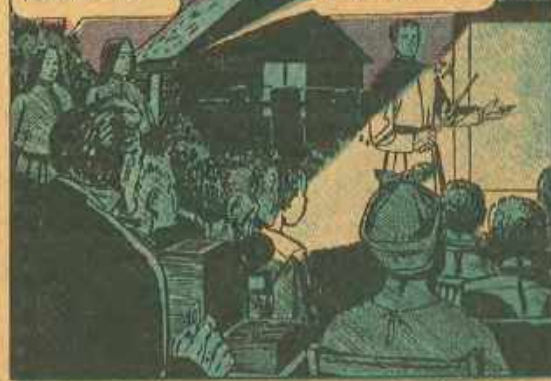
THE SISTERS RECEIVED PERMISSION TO SET UP A RELIEF STATION IN THE STORE. ON OPENING DAY, CLOTHING DONATED TO THE SISTERS WAS SOLD.



IN THE EVENING ONE OF THE FATHERS CAME TO EXPLAIN CATHOLIC DOCTRINE.

SO, IT HAPPENS, SISTER - GOD TAKES US BY THE HAND, AND LEADS US TO RIPE HARVESTS.

YES - I SOMETIMES THINK I CAN HEAR HIM WHISPERING "GIVE ME SOULS!"



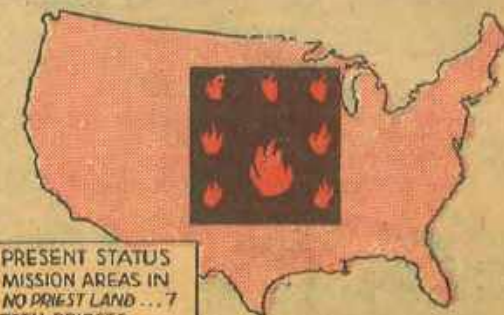
THAT'S ONLY THE BOILER HOUSE OF THE NEW BUILDING, BUT IT WILL HAVE TO SERVE AS A SEMINARY UNTIL WE CAN FINISH THE WHOLE THING.

FATHER BISHOP, I'VE SEEN AND HEARD SOME WONDERFUL THINGS HERE AT GLENMARRY. I USED TO THINK THAT ENTERING A RELIGIOUS COMMUNITY MEANT RENOUNCING LIFE.



"WE HAVE CAST THE FIRE INTO THE HEART OF THE SQUARE. WE DO NEED MEN AND WOMEN, BOYS AND GIRLS TO SPREAD IT. I'M CERTAIN THEY WILL HEAR CHRIST'S WHISPER AND THEY WILL COME."

AND WHAT A MISTAKE THAT IDEA IS! WHY, PRIESTS, BROTHERS, AND SISTERS DON'T "GIVE UP" LIFE - THEY EMBRACE IT. THEY GO OUT TO MEET IT, STRUGGLE WITH IT, DIRECT IT ALONG CHRIST'S WAY.



PRESENT STATUS
MISSION AREAS IN
NO PRIEST LAND ... 7
TOTAL PRIESTS
AND BROTHERS ... 27
TOTAL SISTERS ... 17

THE HEADQUARTERS OF THE HOME MISSIONERS OF AMERICA IS AT GLENDALE, OHIO.

PUZZLE PICTURES FROM THE CLASSICS

GULLIVER'S TRAVELS BY JONATHAN SWIFT (PART III)

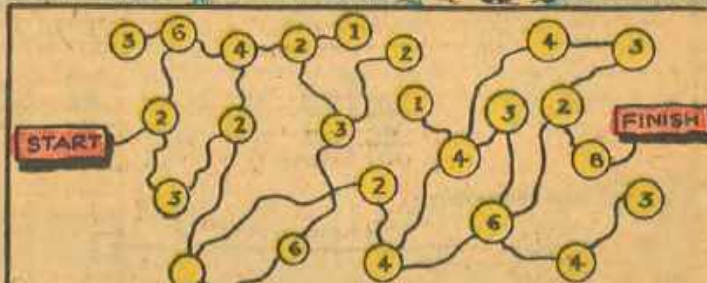
LILLIPUT DECLARES WAR ON BLEFESCU!
TRUE TO HIS OATH TO HELP THE LILLIPUTIANS, GULLIVER TIES THE WHOLE BLEFESCU FLEET TOGETHER AND PULLS IT BACK TO THE SHORES OF LILLIPUT.



TO BRING ALL THE SHIPS BACK SAFELY, CHART YOUR COURSE BY FOLLOWING THE EVEN NUMBERS ONLY.

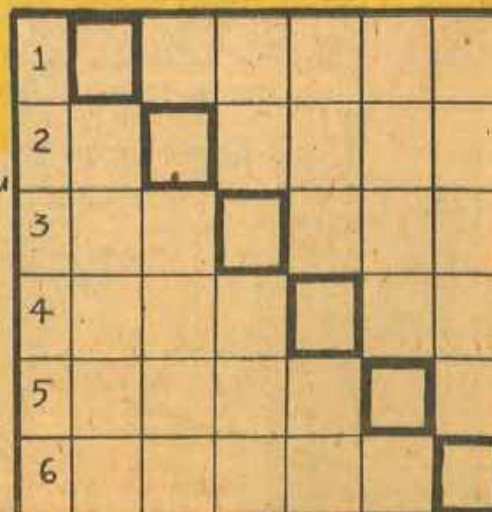
EVERY TIME YOU COME TO AN ODD NUMBER, OR HAVE TO TURN BACK, YOU LOSE A SHIP.

HOW GOOD A SAILOR ARE YOU?



THE EMPEROR IS SO PLEASED WITH GULLIVER FOR CAPTURING THE FLEET THAT HE AWARDS HIM THE HIGHEST HONOR IN THE LAND!

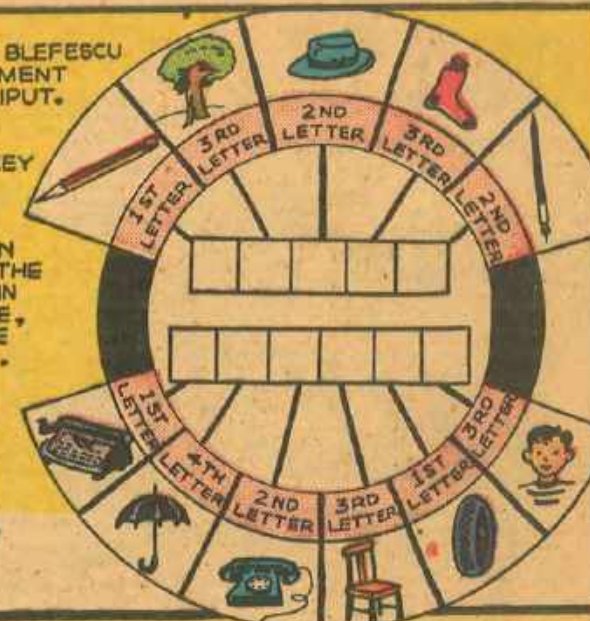
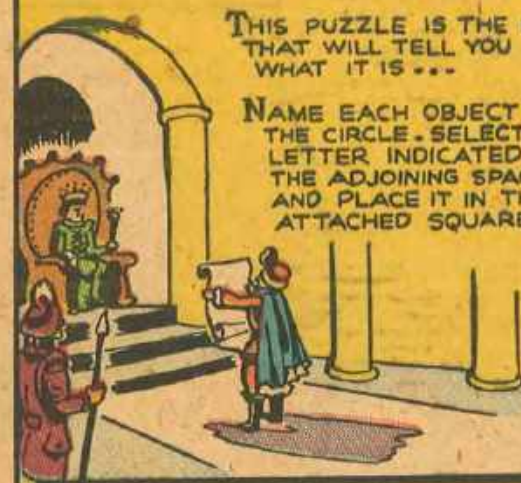
NAME THE OBJECTS BELOW AND WRITE THEM ACROSS THE LINES WITH THE SAME NUMBERS. THE TITLE THE EMPEROR GIVES TO GULLIVER WILL BE SPELLED OUT IN THE HEAVY SQUARES!



NOT LONG AFTER, THE KING OF BLEFESCU SENT AN IMPORTANT DOCUMENT TO THE EMPEROR OF LILLIPUT.

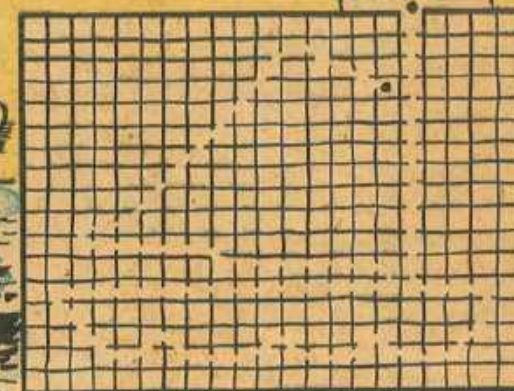
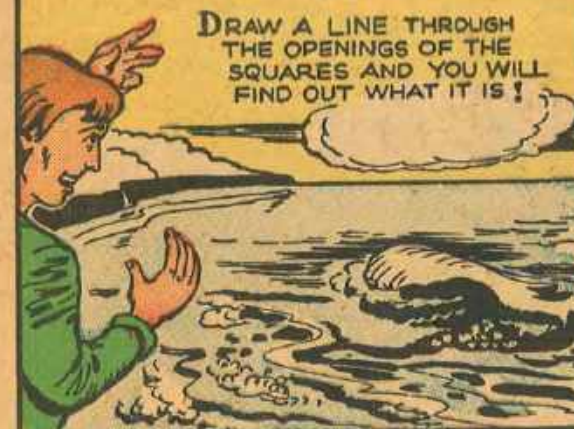
THIS PUZZLE IS THE KEY THAT WILL TELL YOU WHAT IT IS...

NAME EACH OBJECT IN THE CIRCLE. SELECT THE LETTER INDICATED IN THE ADJOINING SPACE, AND PLACE IT IN THE ATTACHED SQUARE.



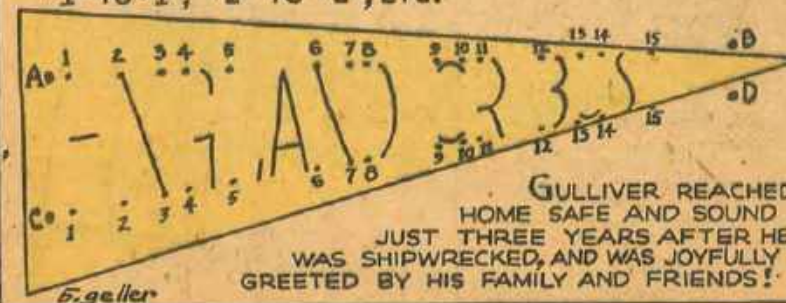
GULLIVER IS VERY HOMESICK AND SPENDS HIS DAYS GAZING OUT TO SEA. SUDDENLY, HE MAKES AN EXCITING DISCOVERY!

DRAW A LINE THROUGH THE OPENINGS OF THE SQUARES AND YOU WILL FIND OUT WHAT IT IS!



GULLIVER SETS SAIL FOR HOME WITH A STRANGE FLAG FLYING FROM THE MAST OF HIS BOAT. LET'S FIGURE OUT WHAT THE FLAG SAYS!

DRAW LINES FROM "A" TO "B" AND FROM "C" TO "D". THEN DRAW LINES "1" TO "1", "2" TO "2", ETC.



GULLIVER REACHED HOME SAFE AND SOUND JUST THREE YEARS AFTER HE WAS SHIPWRECKED, AND WAS JOYFULLY GREETED BY HIS FAMILY AND FRIENDS!

TURN PAGE UPSIDE DOWN TO FIND ANSWERS.

ENGLAND OR BUST



PEACE TREATY KNIGHT



THE END



The WORD DETECTIVE ★ OFFICIAL BADGE

LUGGAGE

TO TRAINS →



WE ALL KNOW THAT TRUNKS, HAND BAGS AND OTHER TRAVELING EQUIPMENT ARE CALLED "LUGGAGE" BUT DO YOU KNOW WHY? IT SEEMS THAT IN OLD ENGLAND THE WORD "LUGGEM" MEANT TO "PULL OR DRAG BY THE HAIR." LATER WHEN DRAGGING PEOPLE BY THE HAIR WENT OUT OF FASHION THE WORD WAS CHANGED TO "LUGG" AND WAS APPLIED TO ANYTHING THAT REQUIRED "LUGGING" OR PULLING. SINCE TRUNKS AND HAND BAGS REQUIRE MUCH "LUGGING" THEY CAME TO BE KNOWN AS "LUGGAGE".

SUNDAE

6
SUNDAY



IF YOU'RE ONE OF THE MANY PEOPLE WHO ENJOY A DELICIOUS ICE CREAM SUNDAE YOU CAN THANK A DRUGGIST IN NORFOLK, VIRGINIA FOR INVENTING IT. THIS IS HOW IT HAPPENED. MANY YEARS AGO THERE WAS A LAW IN VIRGINIA THAT FORBODE THE SALE OF SODA DRINKS ON SUNDAY. THE DRUGGIST COMBINED VANILLA ICE CREAM WITH CHOCOLATE SYRUP AND SOLD IT ONLY ON SUNDAYS. SINCE HE HAD TO CALL IT SOMETHING HE NAMED IT "SUNDAE" AFTER ITS BIRTHDAY.

TAILOR



THE EARLY ROMANS CALLED THE MEN WHO MADE THEIR TOGAS "TAILATORS" OR CUTTERS. WHEN THE FRENCH LATER MADE USE OF THE WORD THEY CALLED THEM "TAILLEURS D'HABITS" OR CUTTERS OF CLOTHES. THE ENGLISH FINALLY PICKED UP THE WORD, TRIMMED IT DOWN TO "TAILOR" AND TAILORS THEY HAVE BEEN EVER SINCE.

HERO



WE ALL DREAM OF BEING "HEROS" OF ONE KIND OR ANOTHER BUT TO THE PEOPLE WHO INVENTED THE WORD, THE ANCIENT GREEKS, IT MEANT "SOLDIER OR WARRIOR." WHEN THE GREEK SOLDIERS RETURNED FROM A WAR A GREAT CELEBRATION OF WELCOME WAS HELD, WITH THE WARRIORS AS THE GUESTS OF HONOR. HOWEVER, WHEN IT CAME INTO USE IN THE ENGLISH LANGUAGE, THE WORD WAS APPLIED TO ANYONE WHO PERFORMS AN ACT OF OUTSTANDING BRAVERY OR SERVICE.

Dan
Derry

THE PIRATE AND THE PADRE

A TALE OF ADVENTURE
BUILT AROUND THE CAPTURE
OF PANAMA BY
HENRY MORGAN THE PIRATE

by E. A. Jurist

MORGAN THE PIRATE HAS LED HIS FORCES TO THE GATES OF PANAMA. IN AN EFFORT TO DEFEND IT THE GOVERNOR HAS SENT OUT TWO HUNDRED HORSEMEN.



IN THE CAMP OF THE PIRATES...

CAPTAIN MORGAN, SIR, A SPY WITHIN THE CITY REPORTS THAT TWO HUNDRED HORSEMEN ARE LEAVING THE FORTRESS.



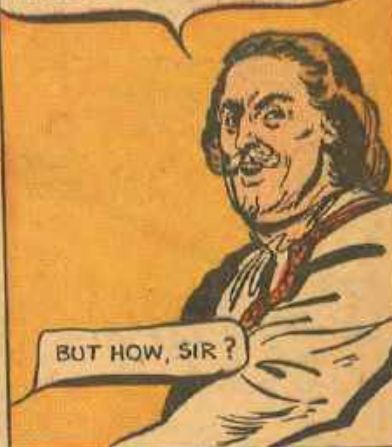
GOOD! WE'LL SNUFF THEM OUT LIKE SO MANY CANDLES! SEND FENNER AND MADDOX IN.

THEY'LL ENTER THE PLAIN FROM THE NORTH APPROACH AND SPREAD OUT FOR AN ATTACK! THEY CAN INFLICT HEAVY LOSSES TO OUR FOOT SOLDIERS WHILE THEY'RE MOUNTED.



WHAT ARE YOUR PLANS, SIR?

SIMPLE! WE'LL TURN THE PLAIN INTO A MARSHY BOG AND MAKE IT IMPOSSIBLE FOR THEIR HORSES TO MOVE ABOUT!



BUT HOW, SIR?



THERE'S A STREAM NEARBY. TAKE SOME MEN AND...

A YE, A YE, SIR!



WHAT ARE THEY DOING, MANOEL?

THEY HAVE GONE MAD, AMIGO! THEY ARE THROWING THINGS INTO THE STREAM.



YOU ARE RIGHT!

BUT WHY ARE THEY DOING IT, JUAN?



I AM STUPID, MANOEL! CAN YOU NOT SEE WHAT THE SCHEMING DOGS ARE DOING?

WHAT IS IT, JUAN?



THEY ARE MAKING A SWAMP OF THE PLAIN! IT WILL BE IMPOSSIBLE FOR OUR HORSEMEN TO GIVE BATTLE.

WE MUST WARN THEM BEFORE THEY ARE MASSACRED!



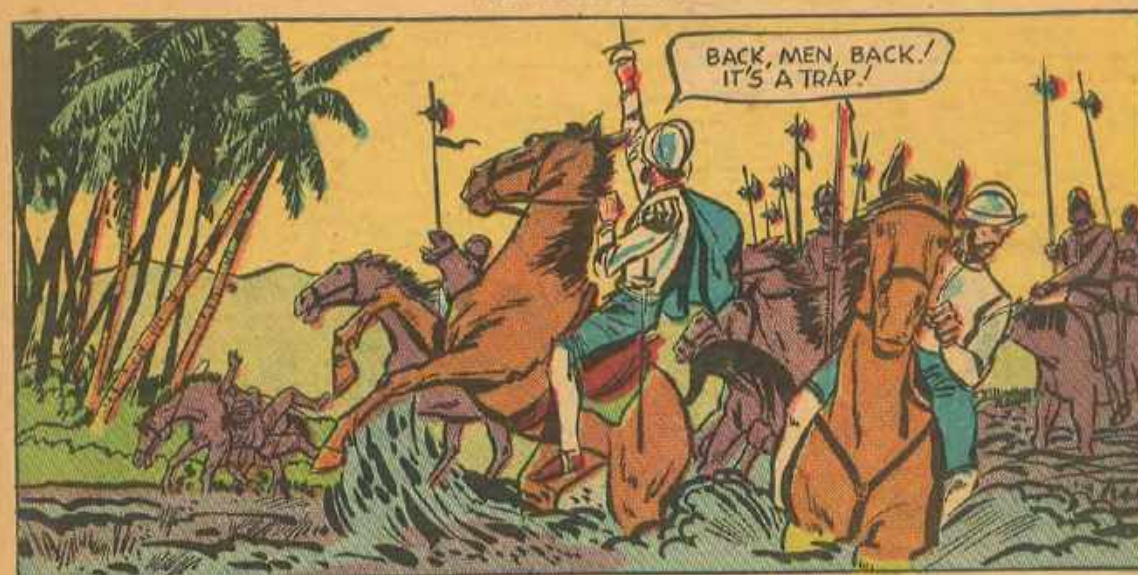
THE GULLY! THEY'LL HAVE TO PASS THROUGH IT TO REACH THE PLAINS.

HURRY, JUAN HURRY!



STOP! STOP! STOP!

TH- THEY CANNOT HEAR US, JUAN! WE ARE TOO LATE!... TOO LATE!



FOR THREE HOURS THE MASSACRE CONTINUES. A PITIFUL HANDFUL OF SURVIVORS ATTEMPT TO FLEE.



QUICKLY, MANOEL! WE CAN AT LEAST SAVE THE SURVIVORS!



HERE THEY COME, MANOEL! GET THE ROCKS READY!



NOW! DROP IT!

IT... IS... HEAVY!



LATER...



WHERE ARE YOU GOING, PADRE?

WITH THE MEN, MY SON! THE DYING AND WOUNDED WILL NEED OUR HELP!



WAIT, PADRE! YOU CANNOT LET THE BROTHERS FROM THE MONASTERIES DIE IN SUCH A HOPELESS VENTURE! THERE ARE OTHER WAYS... PLEASE!



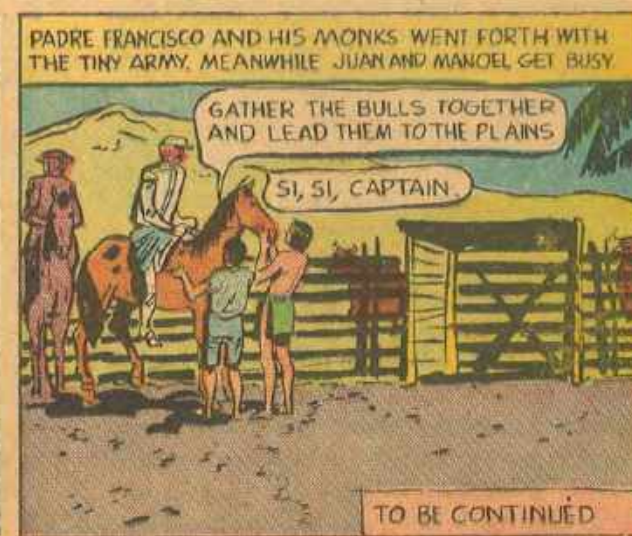
WHAT SHALL WE DO, MANOEL?



IN THE PENS OUTSIDE THE CITY ARE HUNDREDS OF WILD BULLS...



PADRE FRANCISCO AND HIS MONKS WENT FORTH WITH THE TINY ARMY. MEANWHILE JUAN AND MANOEL GET BUSY



TO BE CONTINUED



IT'S fascinating to watch two finely trained professional football teams play, to see the precision and apparent ease with which the athletes go about their job. The boy who wants to learn the game watches these players do their ball-carrying, blocking and tackling, and dreams of some day learning this legerdemain for himself. Behind all this razzle-dazzle are two basic fundamentals that every good football player knows are easy to understand but hard to do. *Backs must run and linemen must charge.*

That advice is so simple that most beginners, on hearing it for the first time, nod their heads yes and then promptly forget about it. They become so involved in stance, angle, spinning, stiff-arming, and the like that they fail to remember it is speed and drive which makes for success in football.

After more than 20 years of coaching, the most important and valuable advice I can give a boy who wants to make good on the

football field is to *keep driving*. I remember one fellow who tried out for football. He couldn't remember signals. He always "pointed" the play. He carried the football like a watermelon. He lacked both finesse and ability to sidestep, twist, and turn like a top-flight back. But he made the team. Why? Because whenever the ball was in play he was a ripping, tearing dynamo of energy. He was never stopped and was never down for long. I knew, and the team knew, that whenever he was in the lineup there was hustle. If the blockers failed to move he'd keep going and run right over them!

It has taken me years to discover that, even though this suggestion is simple and clear enough for even the youngest beginner to understand, it is one of the most difficult of fundamentals to coach and for boys to learn. This is due to several reasons. By explaining these, I feel that any boy who wants to play football will understand better some of the problems to guard against, and thus increase his chances of making the team.

First, the game of football is not a "natural" activity for the great majority of boys. In their home life and in their games with other youngsters they have not trained

themselves for bodily contact. Bumps and collisions at play have been relatively rare, but should any accidentally happen, time out must be taken to repair injuries to the body as well as to the mind.



But football basically is a "contact" game. The ball carrier strives on toward his goal, even though all members of the other team bump him and hold him and tackle him to prevent the advance. This action is somewhat new to most beginners, and it causes them to hesitate. In no game is the old saying, "He who hesitates is lost," more true than in football. The ball carrier or blocker who "hesitates" loses half of his effectiveness in either making yards himself or in clearing a path for the runner.

Many boys, despite their first faltering attempts at contact, have a tendency to call another "yellow" if he hesitates before tackling or blocking. In my experience I have found that this is not true in 99 out of a hundred cases. Most of the boys, who at first appeared timid about slamming at full speed into another, later developed into fine players. After slow motion practice at first, to get conditioned and hardened for the bumps, they loved it once they got the feel of it.

Some coaches make the mistake of having boys run at full speed during the first practices. They think it helps to pick out the boys who are courageous and "tough."

A high school coach of my acquaintance has a scrimmage only two or three days after the opening of practice. Often boys get hurt in this, and sometimes lose confidence in themselves so that they never become good players. A good coach will allow his team to get accustomed to this contact gradually and most of the boys will learn to like it. If you have played a little and are still timid about charging into another boy, remember this advice: The player who moves at half speed is the one who gets hurt.

The second reason for hesitation among beginners is uncertainty as to what to do in an unfamiliar situation. For instance, you are a halfback. The signal has been called and you remember that you are to carry the ball, but you don't remember where you are to run. You hesitate, an opposing lineman breaks through and tackles you for a loss. Or perhaps you are about to make a block. You hesitate, trying to decide whether to try a shoulder block or a cross-body. By the time you make up your mind, even though it takes only a second, it is too late.



Situations like that will come up even with the best of teams. They happen continually. Try to remember that the good football player doesn't hesitate! If he has the ball he knows where his goal line is. He moves at



top speed with all his power in that direction. Even if there is a mistake in signals he'll usually get back to the line of scrimmage and maybe, because of the surprise involved when the interference goes one way and the ball carrier another, he'll make good yardage.

I always tell my boys this: If they are ever mixed up and uncertain, they are to drive ahead at full speed regardless. If it is a lineman, his charge will block at least one of the opposition. A blocker will do the same. The ball carrier will at least not be thrown for a loss. I further remind them that he who hesitates is liable to make two mistakes: failing to interpret the signals correctly, perhaps excusable; hesitating, wholly inexcusable.

There is no greater thrill for a coach than to have a team of players in there hustling at all times. And the hustle that counts is that exhibited *when the ball is in play*.

This brings up the third pitfall to look out for. Too many boys on football teams act like spectators instead of players when the play doesn't develop directly over their position. For instance, you are left end on your team. The play is going to the right. Your assignment is to do downfield blocking. But, instead of moving at full speed to do your part of the play pattern, you sneak a glance over at the ball carrier to see how he is doing. When you locate him, you find that he has cut back and is expecting you to block for him. Hurriedly you turn to block, but too

late. The man you should have taken slips by to make the tackle. You shake your head and run back to line up for the next scrimmage, hoping that the coach didn't see you make the mistake he warned you about.

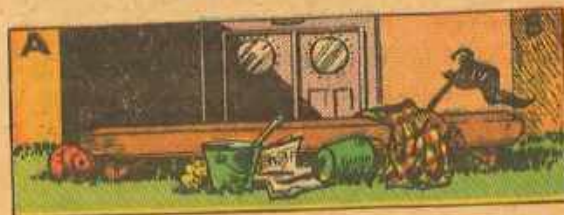
The errors mentioned above are common to almost every boy; so don't feel too bad if they happen to you once in a while. However, if you will just remember when the ball is in play to block or run with all your strength, you can always be sure that you're carrying your share of the team load.

There is no question in the minds of all coaches as to the importance of the fundamentals expressed in the title of this article. I know that it is hard for most boys to really keep their minds on these basic fundamentals in actual practice. They must be learned, and learned well, before any of the magical plays, formations, and passes the coach dreams up can become effective.

If you are a lineman, watch the ball or listen for the snap signal in case your team uses one. When the ball is passed you charge! Hard and fast. Never hesitate, unless, of course, the signal calls for a delayed play. If you have forgotten your assignment, charge anyway. Pick the nearest opponent and block him. When he is down, go on to another and don't stop until you hear the shrill whistle of the referee.

A good backfield player must do the same thing. The minute the ball is passed he is off like a shot, either carrying the pigskin or blocking for the boy who is carrying. Don't hesitate looking for an opening, or waver in indecision as to which of two men to block. It is far better to pick out an opponent and send him rolling, than to wait and miss them both. It is better to move toward the goal with all the speed you can muster and make a yard or two than to wait for an expected opening that doesn't develop.

That's the answer. The two most important fundamentals in football are: *Backs run! Linemen charge!*



DESIGN FOR A DEMOCRACY

PIERRE L'ENFANT, CATHOLIC ARCHITECT



MAJOR PIERRE CHARLES L'ENFANT, A FRENCH ARCHITECT, FOUGHT IN THE AMERICAN REVOLUTION WITH WASHINGTON. HE PAID ALL HIS OWN EXPENSES, RECEIVED NO PAY FOR HIS SERVICE, AND SOUGHT NEITHER FAME NOR GAIN. AFTER WINTERING AT VALLEY FORGE, HE FOUGHT IN THE BATTLE OF CHARLESTOWN... ON CRUTCHES...



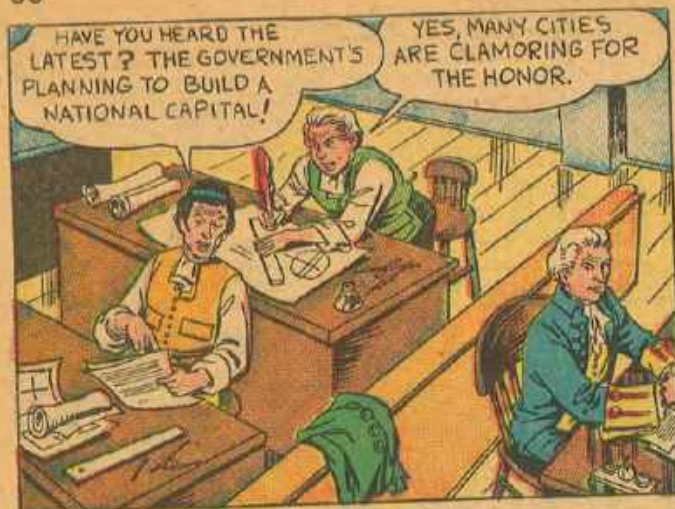
THAT MAJOR L'ENFANT FIGHTS LIKE A CORNERED TIGER!

THEY SAY HE'S BEEN CITED FOR BRAVERY BY GENERAL WASHINGTON!



AFTER THE WAR... MAJOR L'ENFANT! WHAT ARE YOU DOING IN NEW YORK?

I LIVE HERE NOW. COME ON IN!



"TO HIS EXCELLENCY THE PRESIDENT: I BEG FOR THE HONOR OF APPOINTMENT AS ARCHITECT TO DESIGN THE NEW CAPITOL"....



L'ENFANT HAS GREAT TALENT AND IMAGINATION. HE'S MORE QUALIFIED FOR THE POSITION THAN ANYONE ELSE I KNOW.

VERY WELL, MR. PRESIDENT. THEN WE ARE AGREED.



...SURELY THE NATIONAL CAPITOL WON'T BE BUILT IN THIS AWFUL WILDERNESS!

WHY NOT? ...WAIT UNTIL YOU SEE MY DRAWINGS! IT WILL BE THE WORLD'S MOST BEAUTIFUL CITY!



THREE WEEKS LATER... WHAT DO YOU THINK OF THE SKETCHES, MR. PRESIDENT?

MAGNIFICENT! THE WORK MUST PROCEED AT ONCE. I'LL APPOINT THREE COMMISSIONERS TO HELP YOU...



THE COMMISSIONERS WERE APPOINTED—

THAT FRENCHMAN'S CRAZY! HOW CAN HE PICTURE SUCH BEAUTIFUL STREETS AND GARDENS IN THAT WILDERNESS?

WHY THERE IS NO CITY IN THE WORLD CONSTRUCTED LIKE THAT! HE'LL HAVE TO CHANGE HIS SKETCHES!



...EITHER YOU CHANGE THE DRAWINGS, OR WE'LL GO SEE THE PRESIDENT ABOUT IT!

I AM NOT BUILDING FOR TODAY, BUT FOR THE FUTURE OF THIS GREAT COUNTRY. I'LL GO SEE THE PRESIDENT!



L'ENFANT WAS A GENIUS BUT HIS TEMPER AND PRIDE OFTEN GOT HIM INTO TROUBLE.... TIME AND TIME AGAIN HE CLASHED WITH THE COMMISSIONERS. FINALLY, HE WAS REPRIMANDED BY WASHINGTON. THEN IN JANUARY 1792—



*I regret to inform you of the necessity of your dismissal. Your continued services would have pleased me personally, but policy forbids. Respectfully,
G. Washington*



L'ENFANT MOVED TO A SMALL FARM NEAR GEORGETOWN...



I SUPPOSE I WAS WRONG IN BEING TOO EAGER AND INSISTENT, BUT IT'S TOO LATE NOW. I CAN ONLY WATCH OTHERS MAKE MY DREAM CITY COME TRUE!



BUT AS ENGINEERING INSTRUCTOR AT WEST POINT YOU'D HAVE A GOOD SALARY! HOW CAN YOU REFUSE?

THERE WAS ONLY ONE POSITION I CARE FOR. GOOD DAY, GENTLEMEN!



DURING THE NEXT FEW YEARS THE NEW CAPITOL PROGRESSED SLOWLY... DURING THE RAINY SEASON THE STREETS WERE SO BAD THAT OFTEN BOATS PROVIDED THE ONLY POSSIBLE TRANSPORTATION THROUGH THE DREAM CITY!



L'ENFANT ANXIOUSLY OBSERVED EACH STEP IN THE CITY'S DEVELOPMENT.

AFTER FOUR YEARS THE CITY'S STILL A WILDERNESS! THERE'S SO MUCH TO BE DONE!



THERE GOES THAT L'ENFANT AGAIN! WHAT'S HE LIVING ON?

CHARITY MOSTLY. HE RECEIVED NO SALARY FOR HIS WORK, YOU KNOW. NOW HE'S APPLYING FOR A PENSION.



THEN, EIGHT YEARS AFTER HIS DISMISSAL—

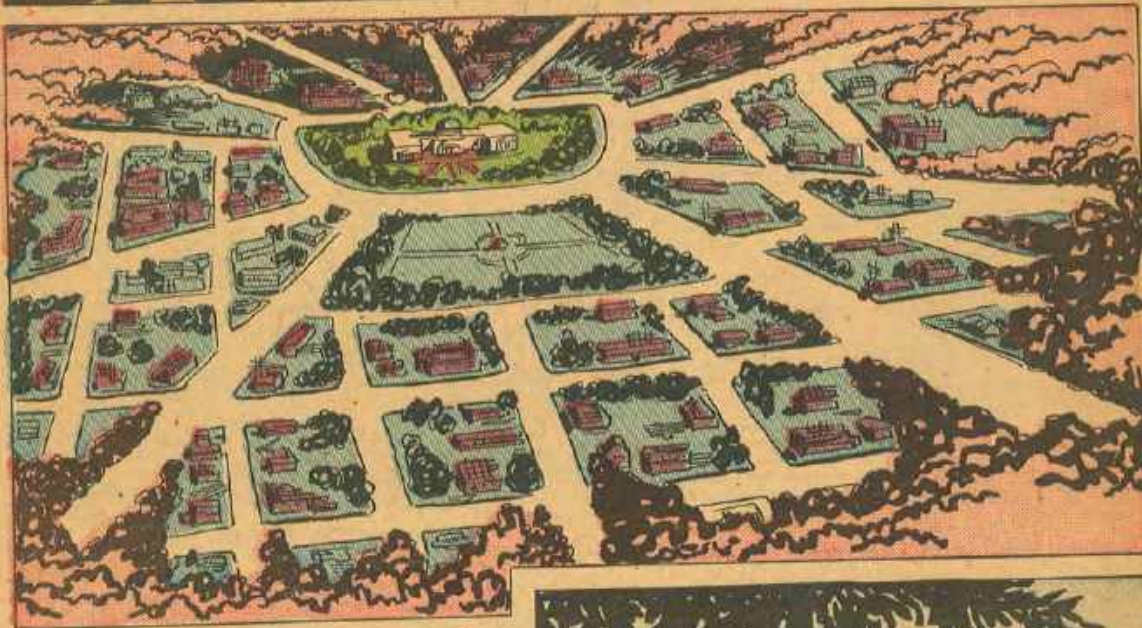
"THE GOVERNMENT CANNOT CONSIDER YOUR BELATED CLAIMS AT THIS TIME. HOWEVER, CONGRESS HAS APPROVED THE PAYMENT OF \$666.66 FOR WHICH A FEDERAL DRAFT IS ENCLOSED."



L'ENFANT DIED JUNE 14, 1825.

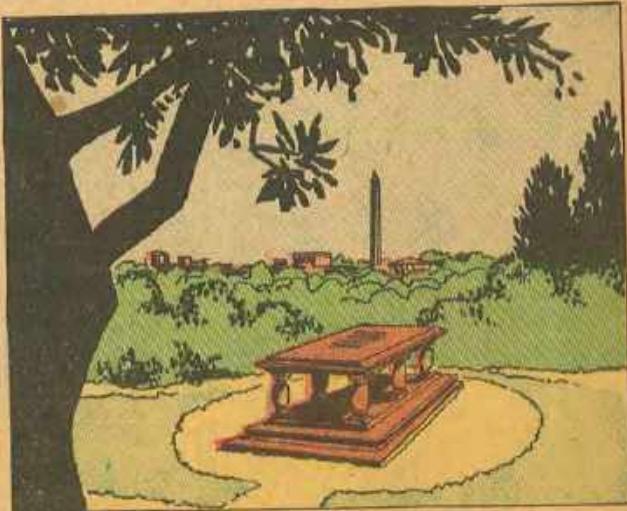


L'ENFANT'S GRAVE WAS UNMARKED AND THE CEMETERY WAS LATER ABANDONED. THE ARCHITECT WAS FORGOTTEN, BUT NOT HIS DREAM. SLOWLY THE CITY GREW ALMOST EXACTLY AS HE HAD PLANNED IT.



WHEN IN APRIL 1909 AT ARLINGTON NATIONAL CEMETERY—

WHAT'S GOING ON?
THEY'RE TRANSFERRING THE REMAINS OF MAJOR L'ENFANT WITH CONGRESSIONAL HONORS. HE'S THE ONE WHO DESIGNED THE CITY OF WASHINGTON, YOU KNOW!



CONGRESS HAD A MONUMENT ERECTED OVER L'ENFANT'S GRAVE, BUT AN EVEN GREATER MONUMENT TO HIS MEMORY IS HIS DREAM CITY.... WASHINGTON, D.C.

FUN! FOR EVERYONE!

ZOOM!!!

INTO THE SKY!

Thrilling... New!

PLANE LAUNCHER SET!

REPEAT-O-PLANE

- Shoots 5 Model Planes at One Loading
- Sturdy Precision Aluminum Gun-Launcher
- Rubber-Tipped Aluminum Planes
- Planes Soar 30 to 40 Feet
- Completely Safe and Fascinating

Imagine ONLY **2.98** Complete

Hey, fellows, here's the new toy that's packed with thrill! Load it and shoot 5 model planes in rapid succession—one every time you pull the trigger. Watch them soar 30 to 40 feet and chase each other down to earth just like the regular fighters do. Gun and planes are made of precision aluminum—the tough, lightweight material that regular airplanes are made of. The beautifully-colored launcher-gun is 9 1/2" long... loads easily... quickly feeds planes automatically. Planes are rubber-tipped so they'll last through many dog fights. **SEND NO MONEY.** Rush your order today. Remit with order and we pay postage or C.O.D. plus postage.

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WORLD WIDE SENSATION!!

WATCH IT IN ACTION!

8 ALL-AUTOMATIC CONTINUOUS MIRACLES

1. Car "Speeds" Off
2. Changes Direction
3. Stops and Starts Again
4. Driver Comes Out
5. Car Hood Goes Up
6. Ignition Time Over, Hood Closes
7. Driver Goes In Again
8. Car Speeds Off Again

Here is the action-packed MIRACLE CAR! It's a car that does what you think it can't do. A car that comes out automatically, a car that starts, turns and stops by itself. This astounding all-automatic action is made possible by an all-new powerful stockwork mechanism. NEVER A DUAL MOMENT with dual and hand cranking and control. A driver who goes into action. No wonder MIRACLE CAR is acclaimed as an amazing toy car! **SEND NO MONEY!** Remit with order and we pay postage or C.O.D. plus postage.

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CHewing GUM MACHINE and BANK

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FREE!

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Fun for all, kiddies and grown-ups... the fascinating and sensational novelty that really works just like a real gum machine. Just insert a penny, nickel or dime in a coin slot—pull the lever and out comes a stick of real gum. It's a bank too because the money remains locked in and can only be opened with a key supplied. Made of gleaming plastic and metal in two bright colors.

Imagine ONLY **1.98** Complete

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FITS CLOSE TO THE FACE AND MOVES AS YOUR FACE MOVES!

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1.98 EACH 3 FOR 5.75

Check Mask Wanted

☐ PIRATE ☐ DEVIL ☐ MONKEY ☐ HANCHO ☐ HOB

SEND NO MONEY Rush your order today. Remit with order and we pay postage or C.O.D. plus postage.

SEND NOW!

SENSATIONAL CONTINENTAL DESIGNED NEW 1950 MOTOR CAR!!

5 INSIDE CONTROLS!

- 1-REVERSE
- 2-ENGINE IDLES
- 3-FORWARD SLOW
- 4-FAST
- 5-FASTER

• STEERING WHEEL CONTROL AND • BRAKE LEVER

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Turn the key and the car is off! You can make it go wherever you want because it's a genuine 3 gear motor car that shifts into first, second, third or reverse... And if you want to stop, keep your hand on the steering wheel and pull on your brake! It's the most realistic of a grow-up convertible with all of the same features... long, thin lines, real rubber wheel tires, a variable speed motor, bright shining lights, and two-tone headlights. Comes already assembled in bright colors... A REAL toy for father, and Alan and Dad too, that will ride straight into every heart! **SEND NO MONEY.** Rush your order today. Remit with order and we pay postage or C.O.D. plus postage.

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LUCKY LAURA!

THE STRAWBERRY BLONDE!

- Made of Rubber Wonderskin
- She Has Moving Eyes
- Life-like appearance

You'll love Laura and want to play with her all day long. She's the most beautiful new rubber doll every girl is craving for. Laura has finger-length hair that you can actually brush just like Mother's... You will thrill to her amazing Rubber Wonderskin... and, when you touch Lucky Laura's warm head, you're bound to have good luck. Laura is dressed in a pretty party dress, cute panties, socks and shoes. This wonderful, shatter-proof, factory-to-recess rubber doll is 15 inches high—a real dollhouse kind of toy to order one today. **SEND NO MONEY.** Remit with order and we pay postage or C.O.D. plus postage.

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LUCKY ME EVERYBODY LOVES ME, WON'T YOU?

IT'S A 2 POINTER!! BASKETBALL TALLY BELL SET

SCORE A BASKET...RING THE BELL!

- Portable basket... clamps over a door or chair in 15 seconds
- Complete with 7-inch regulation ball and inflating needle
- Helps develop a "good eye"

Listen to those points ring off on the new Tally Bell! Junior basketball players love this fun-filled practice for team or high school games... and thrill every time their "2-pointer" rings the bell. The basketball is the standard 7 1/2" size—made to take all the above active young players can heap on it. Basket is regulation diameter, portable and sturdy... with a ball attachment that rings as the ball slips through. Up in a lily—in the best room, play room or cellar. Order one today. You'll make your son the most popular boy in the neighborhood. **SEND NO MONEY.** Remit with order and we pay postage or C.O.D. plus postage.

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